H16. Kharkov in Flames

Created 10/26

Counter	No.	ID	Nationality	Notes
9-1	2		German	Lt Denecke, Lt Fick
8-1	6		German	Sgt Bissinger, Sgt Harmel, Sgt Kollewe, Sgt Schmager, Sgt Schober, Sgt Stadler
5^4-4-8 (SS) Assault Engineer	3	A-C	German	
5^2-4-8 (SS)	10	A-J	German	
4^2-6-8 (SS)	6	aa-ff	German	
2-3-8 (SS) HS	4	M-P	German	
2-4-8 (SS) HS	3	O-Q	German	
2-3-8 (SS) Assault Engineer HS	2	A-B	German	
MMG MG34 or MG42	4	a-d	German	
LMG MG34	6	a-f	German	
Concealment 1/2-inch [CX]	20	a-t	German	
8-1	2		Russian	Sgt Levi, Sgt Rudkin
9-0	2		Russian	Com Tankopiy, Com Zakhar
6-2-8 NKVD	6	A-F	Russian	
4-4-7 1st Line Square	10	a-j	Russian	
3-2-8 NKVD HS	2	A-B	Russian	
2-3-7 1st Line Square HS	4	e-h	Russian	
2-2-8 Infantry crew	2	27-28	Russian	
MMG PM obr. 1910	3	a-c	Russian	
LMG DP 1928	5	a-e	Russian	
Concealment 1/2-inch [CX]	30	a-z; aa-dd	Russian	
German Location Control [Russian Location Control]	60		Game-Camp	
German Perimeter [Russian Perimeter]	28		Game-Camp	
AT 45L 45mm PTP obr. 32	2	E-F	Russian	7.
ART 76L 76.2mm PTP obr. 39	2	A-B	Russian	15.
Burnt Out Wreck [Factory Level 1]	9		Game-Terr	
Burnt Out Wreck [Factory Level 2]	3		Game-Terr	
Burnt Out Wreck [Shellhole]	4		Game-Terr	
Burnt Out Wreck [Stone Rubble]	8		Game-Terr	
Burnt Out Wreck [Wooden Rubble]	4		Game-Terr	

Scenarios

Name	ID
Fick's Cycles	KF01
Rudkin Riposte	KF02
In der Luft	KF03
Valentine Presents	KF04
Denecke in Denial	KF05
Grand Theft Kharkov	KF06
Levi at Lyubotin	KF07
Tenacious Tankopiy	KF08
Clever Kumm	KF09
Recon West	KF10
Kharkov in Flames	KF CGI

Mapsheet

ID	Description
KF	Kharkov (2 sheets)