

THE WORKS

ATF 5



Victory Conditions: American win at game end by controlling 26 building/stone rubble hexes within 5 hexes of W22.

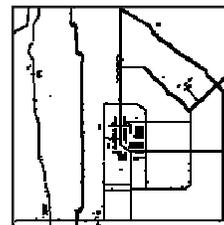
APRILIA, ITALY, 11 FEBRUARY, 1944: The Factory and Carroceto Station were both about to be lost to the Allied forces. The British 1st Division was bled white. Still, General Lucas seemed unable to grasp the dire straights that the 1st Division was in. Finally, on 10 February, in a rare visit to a brigade HQ Lucas met with General Penney, commander of the depleted 1st. Penney detailed the dangerousness of the situation. Lucas, after a silent moment, turned to General William Eagles, commander of the corps reserve 45th (US) Infantry Division and said, "OK, Bill, you give 'em the works." The Factory was to be retaken.

BOARD CONFIGURATION:

BALANCE:

★ Add a Pre-registered hex to both US OBA Modules.

☒ Add a HMG to the German at start forces



(The entire map is in play)

TURN RECORD CHART

☒ GERMAN Sets Up First	★	1	2	3	4	★	5	☒	6	7	8	9	10	11	12	END
★ AMERICAN Moves First																

☒ Elements of the 725th Infantry Regiment, 715th Infantry Division and *Kampfgruppe Grasser* [ELR: 3] set up within 9 [EXC: Mines may set up within 14] hexes of W22: {SAN 4}

1 4'-6-7	2 2-2-8	5 6-1	6 6-1	8 6-0	3 7-16	2 5-12	1 3-8	XI0 12-4	?	3 50L [75]	13 8 [3] 75* 3/6	13 8 [3] 75L -/12*
15	2			2		2	4	2	8	2	2	

Reinforcements enter on turn 5 from the north board

1 4'-6-7	5 6-1	3 7-16	1 3-8	13 8 [3] 88LL
7	2			

Foxhole
5
OVR, OBA: +4
Other: +2

AT
1
Mine

6 4

★ Elements of the 1st Battalion, 179th Infantry Regiment, 45th Infantry Division [ELR 4] enter on/after turn 1 on/between A36 and W36: {SAN:3}

1 6'-6-6	9-2	8-1	7-0	3 6-12	2 4-10	XI1 60*[3-45]	XI1 8-4
14				2	2	3	

★ Elements of the 191st Tank Battalion [ELR 4] enter on turn 1 on A36 and/or H36:

13 75 [1] 2/4/4
6

Enter on turn 5 between HH36 and QQ27:

1 6'-6-6	9-1	8-1	2 4-10	XI1 60*[3-45]	XI1 8-4	13 75 [1] 2/4/4
14	2	2	2	2		6

SPECIAL RULES:

- EC are Wet with no wind at start. Place 4 shellhole and a 1S Foxhole counters in hexes P23, V28, BB24, GG29, PP25, CC16, Q15. Roll for direction and extent of error. A shellhole that is placed in a building hex is replaced by an appropriate rubble counter. Re-roll any illegal placement DRs.
- All wooden buildings are rubble. Light Dust is in effect. D8.23 is in effect [EXC: treat all roads as paved for bog purposes]
- The Germans receive an 88mm OBA (HE only) mission directed by an off-board observer in a hex secretly recorded before set up along the north edge at level 4. The Americans receive a 100mm OBA module (HE and SMOKE) directed by an off-board observer in a hex secretly recorded before set up along the south edge at level 2. On turn 5 the Americans receive another 100mm OBA module (HE and SMOKE). The American secretly designates one M4A1 tank to be an Observation Post Tank (H1.46).
- The Germans may designate two fortified building locations (Tunnels are NA). Boresighting is NA. All Direct fire (including Firelane residual attacks) tracing LOS from and/or to entrenched units at the same level suffers a +1 Hindrance DRM [EXC: TPBF]

AFTERMATH: Two full companies of the 1st Battalion took place in the assault as well as two full companies of the 191st Tank Battalion. Unfortunately for the tankers, constant rain had made the open fields too muddy to be reliable driven across. Still, the works was what was ordered and the works is what the 45th delivered. The attack started off with a bombardment, followed by HE and smoke fired from a company of M4A1's. As the smoke was clearing the first company started its attack. However, the Germans had learned about the attack earlier from an intercepted radio message. Although suffering themselves, they had gathered what reinforcements they could and were prepared to meet the Americans. The first attack was repulsed. A second attack, including support from a forward observer in a M4A1, made it into the Factory. The Germans, though threw back the intruders. The Factory was in ruins, but remained in German hands.