

NALCHIK CAPTURED



Nalchik, Russia, November 28, 1942: The 2nd Mountain Division began the assault over the river Baksan in the morning of 25 October, after a powerful 10-minute artillery preparation and aerial bombardment. The division had the 4th (8th and 15th Battalions) and 5th Mountain Groups (9th and 16th Battalions) in the first line. In reserve were the 7th and 10th Mountain Battalions. The villages Kysburun and Chengem were taken and fighting was still going on in Kishpek at nightfall. The mountain troops had broken through the junction of the 295th Rifle Division and 2nd Guards Rifle Division. The following day, the reserves were also committed into battle. The Soviets were pushed back to their positions in Nalchik and the division started the assault on the city itself. By 28, after some very brutal street fighting, the mountain troops had occupied it. Casualties were about 820. The number of Soviet prisoners was 3,079. Brig. gen. Dumitrache received the Mihai Viteazul Order 2nd class and the Ritterkreuz.

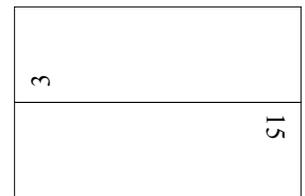
VICTORY CONDITIONS: The Romanian player wins at game end if he controls more building hexes than the Russian player

BALANCE:

 Add one MMG to the Russian OB.

 Add one FT to the Romanian OB.

BOARD CONFIGURATION:



TURN RECORD CHART

 ROMANIAN Moves First	1	2	3	4	5	6	7	8	END
 RUSSIAN Sets Up First									

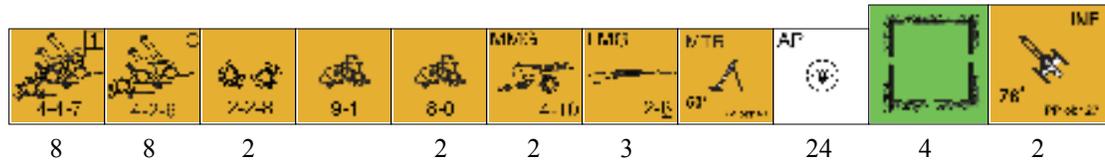
ORDER OF BATTLE



295th Rifle Division: Set up on/north of hexes numbered 8 on board 15:

[ELR: 2]

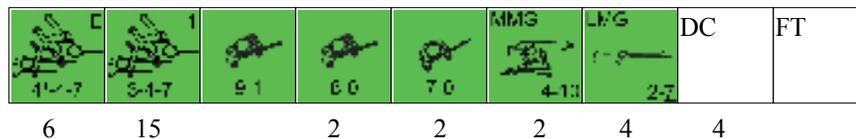
[SAN: 4]



10th Mountain Battalion: Set up on/south of hexes numbered 6 on board 15:

[ELR: 3]

[SAN: 3]



SCENARIO SPECIFIC RULES:

1. EC are Moderate with no wind at start. Kindling is NA.
2. All buildings are wooden and have ground level only.
3. Rumanian 447 and their HS are Assault Engineers.