

# ASL SCENARIO

# LA FIERE BRIDGE



Scenario design: Rudy Marmaro



**La Fiere, Normandy 6 June 1944:** A Company, from the 505<sup>th</sup> Parachute Regiment was dropped near the La Fiere Bridge early on June 6<sup>th</sup>, 1944. Their job was to secure the bridgehead against the Germans until they were relieved by the amphibious assault later that day. Standing against repeated German counter-attacks, the small band of Paratroopers stood off infantry and tanks.

## BALANCE:

## BOARD CONFIGURATION:

- Add two 4-4-7s to the German OB
- Change one 8-1 leader to a 9-1

23	8	20
----	---	----



**VICTORY CONDITIONS:** The Americans win if they control hexes 8Q2 through 8Q9 at game end. The Germans win by avoiding the U.S. victory conditions.

## TURN RECORD CHART

GERMAN Sets Up First		1	2	3	4	5	6	END
AMERICAN Moves First [140]								

**Elements of the 1057<sup>th</sup> Grenadier Regiment [ELR: 4]**  
Set up on board 23 {SAN: 3}

4-6-8	8-2	8-1	8-0	7-16	5-12	3-8	3/5/2
15	3	2	2	2	3	2	

---

**Elements of the 505<sup>th</sup> Parachute Regiment, A Company [ELR: 5]**  
Set up anywhere at least 4 hexes east of the board 8 river. {SAN: 2}

7-4-7	2-2-7	10-2	8-1	8-0	4-10	8-4	30-1	57L
12		2	2	2	2	2	2	

**Elements of the 505<sup>th</sup> Parachute Regiment Company B** enter on turn three from East edge of board 20.

7-4-7	8-1
5	

## SPECIAL RULES:

1. EC are Moderate, with no wind at start.
2. There is a two lane stone bridge between hexes 8Q2 and 8Q9.
3. The river is deep.
4. All hill hexes are at ground level, other terrain features still apply.

**AFTERMATH:** What was expected to last a few hours lasted three days. The fighting from the beaches took longer than expected to reach the 505<sup>th</sup>. Company A and other units that reinforced over those three days held the Germans and kept them from closing the bridge to the forces coming up from the Invasion.